# MIT Students Clubs

**A brief report as on: 26-4-2023 (date)**

| 1. | Name of the Club: | Coding Cluster |
|---|---|---|
| 2. | Name/s of Mentor/s: | Dr. Supriya Kinariwala |
| 3. | Total No of students registered for club: | 189 |
| 4. | No. of SY Autonomous students registered: | 69 |
| 5. | No. of activities conducted till date: (Pl provide brief info about the activity conducted, use separate sheet for each activity stating name of activity, nature of activity, no. of students participated, photographs evidences if any, and any other details, etc.) | 02<br>Activity 1: Annexture 1<br>Activity 2: Annexture 2 |
| 6. | What activity is planned during Kalavihangam 2023 (Give brief info.) | We are planning to have a stall to promote interest in coding among students. (All of the volunteers are quite busy in various activities of Kalavihangam 2023) |

Submitted by: Dr. Supriya Kinariwala                    Date:26-04-2023


Submitted to:

Central Coordinator

MIT Students Clubs

MIT, Aurangabad

# Annexture 1

**Introduction:** On January 20th, 2023, on the behalf of the Department of Emerging Science & Technology the Coding Club at MIT College was officially inaugurated in the presence of the college Dean, faculty members, and students. The name of the club is **Coding Cluster**.

## Objectives:

1. Promote interest in coding among students

2. Provide a forum for students to learn and practice coding skills

3. Provide opportunities for students to participate in coding competitions and hackathons

## Activity Conducted:

The web development challenge is given to students. they have to design a website that includes their personal resumes. The theme of the competition is "**Turn your resume into a personal website**".

## Membership: Membership in the Coding Club is open to all students of MIT College. Currently, there are **163+** registered members in the club.

## Result:

There **31** participants participated in the challenge among those the winner of the challenge **is Somesh M. kharat.**

All attachments of the activity are stored on the below link

https://drive.google.com/drive/folders/1amXuM3_sl832Q8BUBxrRYUtUpdjEm8Xi?usp=share_link

# Annexture 2

## Activity Conducted:

### a) UI/UX Website Designing (24th April 10 Am till 26th April 10 pm)

**Number of Participation: 27**

**Rules:**

1) Participants have to use Figma for designing purposes.
2) Prizes will be awarded to the best work from the provided topics.
   - Design an E-commerce Dashboard with Figma
   - Design Payment App Dashboard with figma
   - Design an Music player app with Figma
   - Design a Social media website with Figma
   - Design an OTT Streaming website with Figma
   - Product Website Designing with Figma

### a) GPT PROMPT (24th April 10 Am till 26th April 10 pm)

**Number of Participation: 17**

**Rules-**

Given are some of the constraints please refer to them and generate an AI image using platforms

DALL·E 2 by OpenAi, Midjourney, leonardo ai etc.

We will provide some prompts (tag lines) to you. You have to simply add some modifications in that prompt and have to create realistic AI generated Images.

Participants must submit AI generated images for evaluation by the judges. The images should be generated solely by the AI system which is mentioned above.

The judges will evaluate the submitted images based on criteria such as image quality, uniqueness, and creativity. The judges may also consider how well the generated images match the style or content of the original prompt.

Prize: The winner of the competition will receive a prize.